

# JUDY MOODY

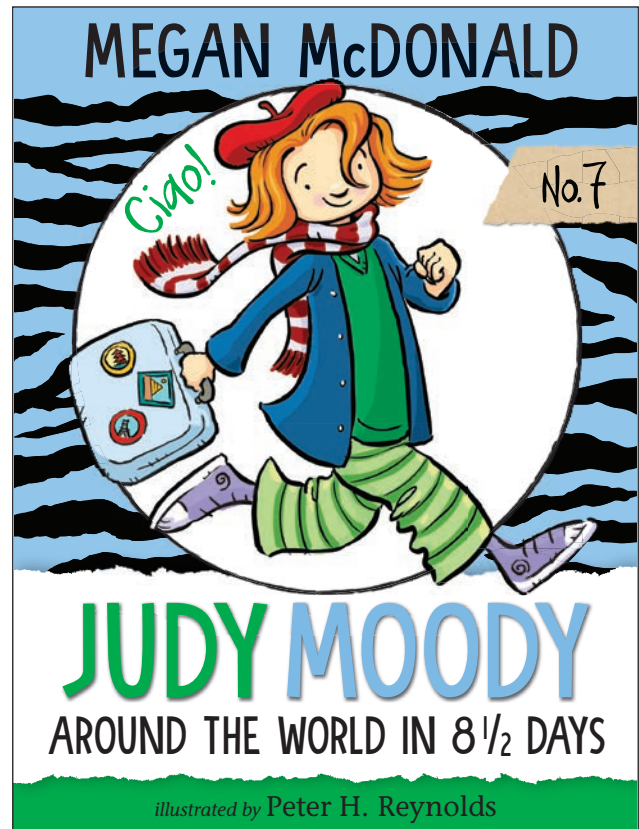
# AROUND THE WORLD IN 8½ DAYS

by **Megan McDonald**

illustrated by **Peter H. Reynolds**

## ABOUT THE BOOK

Judy Moody cannot believe her ears. There at the lunch table, a girl called Amy Namey is interviewing Judy's best friends, Rocky and Frank. Even worse, Amy is dressed like Nellie Bly, daredevil woman reporter, much in the same way Judy emulates a certain pioneering woman doctor. Is this clipboard-carrying girl destined to be Judy's new best enemy? Or her new best friend? Judy Moody finds some unexpected potholes on the path to friendship as Class 3T takes a whirlwind tour of the globe, investigating everything from tooth-brushing sticks in Yemen to an Italian "spider dance" along the way. Fans will cheer as Judy finally masters the challenge of making new friends and keeping the old—for sure and absolute positivo!



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Also available as an e-book and in audio

### Common Core Connections

Greetings, friend,

Yippee skippy! Judy Moody is here to help put educators and students alike in a S-U-P-E-R G-R-E-A-T mood!

In this guide filled with book-specific activities aligned to the Common Core State Standards, you'll find out-of-this-world fun and learning rolled into one. These activities based on *Judy Moody: Around the World in 8½ Days* are sure to turn your classroom into a learning-palooza!

LOOK INSIDE FOR  
ACTIVITIES THAT MEET  
COMMON CORE  
STATE STANDARDS!



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## COMMON CORE CONNECTIONS

### Speaking and Listening

Add drawings or other visual displays to stories or recounts of experiences when appropriate to clarify ideas, thoughts, and feelings.

Recount or describe key ideas or details from a text read aloud or information presented orally or through other media.

Recount or describe key ideas or details from a text read aloud or information presented orally or through other media.

### Writing Standards

Write informative/explanatory texts in which they introduce a topic, use facts and definitions to develop points, and provide a concluding statement or section.

### Research to Build and Present Knowledge

Participate in shared research and writing projects.



## Fantastico World Travelers

Class 3T only had 8½ days to trace famed reporter Nellie Bly's around-the-world journey. Have your class travel around the world, too, by creating travel brochures. Assign each student a different country to research. Then invite students to create a travel brochure advertising their country. They should include facts, pictures, and blurbs enticing people to visit. After everyone is finished, hold a travel exhibition with the students acting as travel agents promoting their country as a possible vacation spot.

## My-Name-Is-a-Poem Postcards

In *Judy Moody: Around the World in 8½ Days*, Judy Moody and Amy Namey write postcards to all the members of the My-Name-Is-a-Poem Club. Create the same club with the students in your class. Have each child create a rhyming name for himself or herself and list it on a large piece of chart paper. Try to collect blank postcards from real places (ask for donations from travel agencies or from parents), or have students make their own on card-stock paper. Have each child select one postcard and one person on the list. Then have the students write that person a postcard in rhyme. For example, a postcard from Disney World might read, "Dear Gina Beena, Having fun in the sun! But Goofy is doofy! From, Abby McCrabby."



## COMMON CORE CONNECTIONS

### Speaking and Listening

Engage effectively in a range of collaborative discussions.

## Take a Bow

Judy has danced the tarantella in front of her class, performed in the Tenth Annual Holly Jolly Holiday Happening (Stink was there, too, as a snowflake), and portrayed a cavity in front of the whole school! Have kids take a stage—er, page from Judy and bring out their own inner stars by performing readers' theater based on a scene in a Judy Moody or Stink book. Pages 98–107 in *Judy Moody: Around the World in 8½ Days* make a great choice, with dialogue already written out in script form.



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## Characterpalooza

Discuss the concepts of main characters and supporting characters (Mr. Todd, Mom, Dad, Rocky, Frank, Amy Namey, Jessica, etc.) in the Judy Moody books. Once all the characters are identified, have some fun with the following activities. You could have students do them all or just one for an entertaining language arts session.

- Choose a character and write five questions you'd like to ask him or her.
- Choose a character and explain why you would like him or her for a friend.
- Choose a character and write five sentences describing him or her.





## COMMON CORE CONNECTIONS

### Speaking and Listening

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Engage effectively in a range of collaborative discussions.

### Writing Standards

Write narratives in which they recount a well-elaborated event or short sequence of events, include details to describe actions, thoughts, and feelings, use temporal words to signal event order, and provide a sense of closure.

### Research to Build and Present Knowledge

Participate in shared research and writing projects.

### Key Ideas and Details

Describe how words and phrases (e.g., regular beats, alliteration, rhymes, repeated lines) supply rhythm and meaning in a story, poem, or song.

## Secret Language Stories

One of the things that makes Judy Moody so unique is that she loves to come up with words and phrases that are completely her own. Instruct small groups of students to invent their own Judy Moody-inspired language and translation guide. Tell students that their languages should include all parts of speech. Have students write stories using their secret languages. Then have groups swap their stories and translation guides to translate each other's stories into English.



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## The Mood-litzer Prize

Have your students write their own jumping-off-the-page, super-exciting news stories, just like Nellie Bly and Amy Namey. Ask them to look for a big scoop of their own, take notes on it, write a catchy headline and story, and then present their work to the class. Then vote on which scoop deserves the Mood-litzer Prize.



# TREASURE HUNT



Here?



Or here?



Maybe here?



How about here?



Hmm...

You'll need scissors, markers, envelopes, a bandage, a plush or plastic toad, a pencil, a mood ring, and a plush or plastic cat.

## Before the event:

- Reproduce the following sheet several times so that you'll have one set of clues for each team. Cut out each picture, then cut up each picture into several pieces. You can determine how hard or easy the treasure hunt will be by making the pieces large or small accordingly.
- Place the pieces for each picture into its own envelope, then bundle the envelopes so that there is a complete set of all the pictures for each team. Mark each envelope with a color or name so that it's clear which team each envelope belongs to.
- Hide the following objects around the event space: a bandage, a plush or plastic toad, a mood ring, a "Grouchy pencil" (take an ordinary yellow pencil and draw a mad face on it in permanent marker), and a plush or plastic cat.
- Next to each hidden object, place an envelope for each team that contains the next clue. Be sure that there is one (and only one) envelope for each team at the site of any given clue.
- If you're expecting young kids or a big crowd, you can separate the space into different zones (one zone for each clue) to make the treasure hunt easier and to help with traffic flow.

## At the event:

- Divide kids into groups to create four or five teams, or arrange the activity at a station so that only four or five kids are doing the treasure hunt at a time.
- Give each team one envelope (it's best to give each team a different picture to start with). Teams must put the pieces together to determine what they're looking for. After they find the object, they'll pick up the next clue.
- When a team finishes the treasure hunt, you may want to give them a prize. One idea is to make extra copies of the "Congratulations" card so that you can hand one to each child as a certificate of completion.



Where?

# TREASURE HUNT PICTURES



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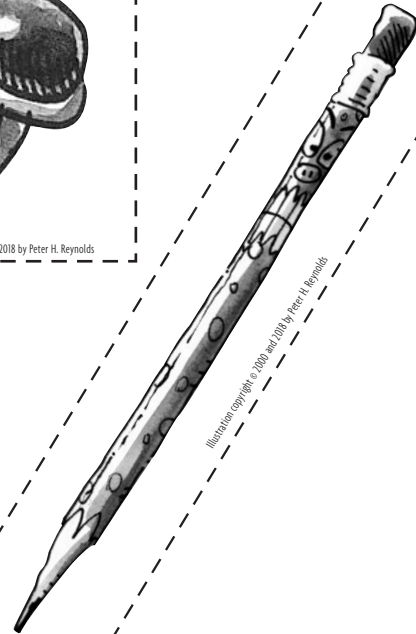


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Congratulations  
and welcome  
to the  
Moody Hall of Fame!

You've completed the  
Judy Moody Day treasure hunt!





Photo by Michele McDonald

## About the Author

Megan McDonald is the creator of the popular and award-winning Judy Moody and Stink series. She is also the author of three Sisters Club stories, two books about Ant and Honey Bee, and many other books for children. She lives in Sebastopol, California, where she is a member of the Ice-Cream-for-Life Club at Screamin' Mimi's.



Photo by Gretje Ferguson

## About the Illustrator

Peter H. Reynolds is the illustrator of the Judy Moody and Stink books and the author-illustrator of *The Dot*, *Playing from the Heart*, and many other titles. Born in Canada, he now lives in Dedham, Massachusetts, where he is part owner of a children's book and toy shop called the Blue Bunny.

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